

DERWENT-ACC-NO: 1992-373466

DERWENT-WEEK: 199246

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TITLE: Jack=pot apparatus for poker machine -
provides
audio=visual encourage=ment to players when
incrementing
monetary value is within set amount of random prize
value, paying out when incremental and random
prize
values coincide

INVENTOR: FRANKOVIC, B

PATENT-ASSIGNEE: FRANKOVIC B[FRANI]

PRIORITY-DATA: 1991AU-0005211 (March 19, 1991)

PATENT-FAMILY:

PUB-NO	PUB-DATE	LANGUAGE	PAGES	MAIN-IPC
AU 9213023 A	September 24, 1992	N/A	021	G07F 017/34
AU 655801 B	January 12, 1995	N/A	000	G07F 017/34

APPLICATION-DATA:

PUB-NO	APPL-DESCRIPTOR	APPL-NO	APPL-DATE
AU 9213023A	N/A	1992AU-0013023	March 19, 1992
AU 655801B	N/A	1992AU-0013023	March 19, 1992
AU 655801B	N/A	AU 9213023	N/A

INT-CL (IPC): G07F017/34

ABSTRACTED-PUB-NO: AU 9213023A

BASIC-ABSTRACT:

A random payment awarding appts. is connected to a number of pole machines each adapted to produce an incrementing signal at each operation. The appts. generates and stores a random number within a set range. Counting appts. is adapted to increment through the numbers in the range and responsive to incrementing signals from each poker machine. A first comparator compares the random number and the number held in the counter. Appts. responsive to the first comparator records the identity of the poker machine which produced the last incrementing signal if the random number and the number held in the

counter are equal.

A number held in the counter is displayed after each increment to display a prize award indication and the identity of the poker machine which produced the last incrementing signal if the random number and the number held in the counter are equal. The appts. further includes a timer for determining when a rate at which the incrementing signals are received falls below a selected min. value. A second comparator responsive to the timer provides an indication when the counter holds a number differing from the random number by less than a set amount when the rate at which the poker machines are played is below the min. value.

ADVANTAGE - Tampering with system to promote jackpot payouts is prevented or at least discouraged.

CHOSEN-DRAWING: Dwg.2/7

TITLE-TERMS: APPARATUS POKER MACHINE PLAY
INCREMENT MONEY VALUE SET AMOUNT
RANDOM PRIZE VALUE PAY INCREMENT
RANDOM PRIZE VALUE COINCIDE

DERWENT-CLASS: T05

EPI-CODES: T05-F; T05-H05E;

SECONDARY-ACC-NO:

Non-CPI Secondary Accession Numbers: N1992-284804

DERWENT-ACC-NO: 1986-252364

DERWENT-WEEK: 198639

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TITLE: Random payment awarding appts. for several
poker machines - has each machine electrically isolated
prom additional payment appts. by opto-coupling

INVENTOR: FAZZOLARE, J D

PATENT-ASSIGNEE: FRANKOVIC B[FRANI]

PRIORITY-DATA: 1985AU-0009210 (February 8, 1985) ,
1986AU-0053370 (February 7,
1986)

PATENT-FAMILY:

PUB-NO	PUB-DATE	LANGUAGE
PAGES MAIN-IPC		
AU 8653370 A	August 14, 1986	N/A 022
N/A		

APPLICATION-DATA:

PUB-NO	APPL-DESCRIPTOR	APPL-NO
APPL-DATE		
AU 8653370A	N/A	1986AU-0053370

February 7, 1986

INT-CL (IPC): G07F017/34

ABSTRACTED-PUB-NO: AU 8653370A

BASIC-ABSTRACT:

Each of several poker machines is adapted to produce an incrementing signal at each operation. The apparatus comprises a device to generate and store a random number within a selected range and a counter adapted to increment through the numbers in that range. Each increment is effected on receipt of an incrementing signal from one of the poker machines and a comparator is provided to compare the random number and the number held in the counter. A device records the identity of the poker machine that emitted the last incrementing signal if the random number and the number held in the counter are equal.

A display is provided to display the number held in the counter after each increment and is operable to display a prize award indication and the identity of the poker machine that emitted the last incrementing signal if the random

number and the number held in the counter are equal. Preferably,
the random
number is indicative of an amount of money to be paid to the
player playing the
machine which emitted the last incrementing signal.

ADVANTAGE - Provides added inducement to players to
continue playing.

CHOSEN-DRAWING: Dwg.2/4

TITLE-TERMS: RANDOM PAY AWARD APPARATUS
POKER MACHINE MACHINE ELECTRIC ISOLATE
PROM ADD PAY APPARATUS OPTO COUPLE

DERWENT-CLASS: T05 W04

EPI-CODES: T05-H05; W04-X02A;

SECONDARY-ACC-NO:
Non-CPI Secondary Accession Numbers: N1986-188643

DERWENT-ACC-NO: 2003-094170

DERWENT-WEEK: 200309

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TITLE: Jackpot game method for use in several game machines,
involves relaying threshold value, which is randomly determined between jackpot win value and upper
jackpot value, to player of game machine

INVENTOR: FRANKOVIC, B

PATENT-ASSIGNEE: DAUMA PTY LTD[DAUMN]

PRIORITY-DATA: 2001AU-0004456 (April 18, 2001)

PATENT-FAMILY:

PUB-NO	PUB-DATE	LANGUAGE
AU 200234395 A	October 24, 2002	N/A
A63F 013/00		065

APPLICATION-DATA:

PUB-NO	APPL-DESCRIPTOR	APPL-NO
AU 200234395A	N/A	2002AU-0034395
April 18, 2002		

INT-CL (IPC): A63F005/04, A63F013/00 , A63F013/10 ,
A63F013/12 ,
G06F017/00 , G07F017/34

ABSTRACTED-PUB-NO: AU 200234395A

BASIC-ABSTRACT:

NOVELTY - The method involves randomly determining a jackpot win value between the determined or selected lower and upper jackpot values, and randomly determining a threshold value between the jackpot win value and the upper jackpot value. The threshold value is then relayed to the player of a game machine (3).

DETAILED DESCRIPTION - INDEPENDENT CLAIMS are included for the following:

- (a) the jackpot game system;
- (b) the computer readable recording medium storing the instructions for a jackpot controller;
- (c) and the game machine.

USE - For use in several game machines e.g. keno machines, slot

machines.

ADVANTAGE - Allows player to participate in a first game of chance associated with the game machine and a second game of chance associated with the game machine network. Avoids the need for a separate payment being made and the need to handle cash unnecessarily since a display is provided to alert player to the award of jackpot as well as increasing the gaming credits in accordance with the quantum of the win.

DESCRIPTION OF DRAWING(S) - The figure shows the schematic overview of a jackpot gaming system including two or more networked game machines.

Game machine 3

CHOSEN-DRAWING: Dwg.1/22

TITLE-TERMS: GAME METHOD GAME MACHINE RELAY
THRESHOLD VALUE RANDOM DETERMINE
WINNING VALUE UPPER VALUE PLAY GAME
MACHINE

DERWENT-CLASS: P36 T01 T05 W04

EPI-CODES: T01-S03; T05-H05E; W04-X02A3;

SECONDARY-ACC-NO:

Non-CPI Secondary Accession Numbers: N2003-074649

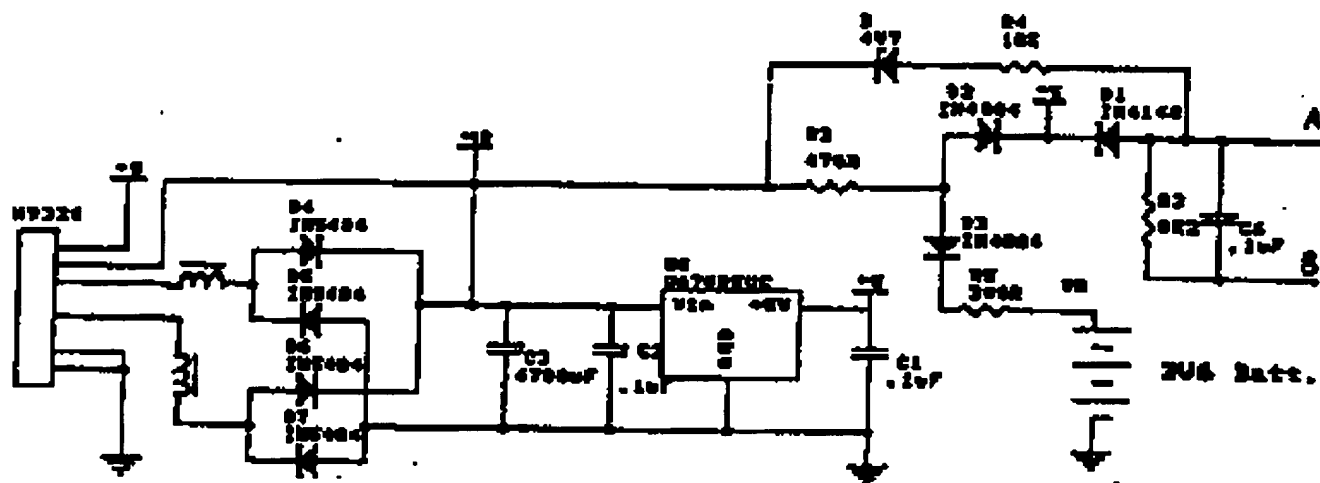
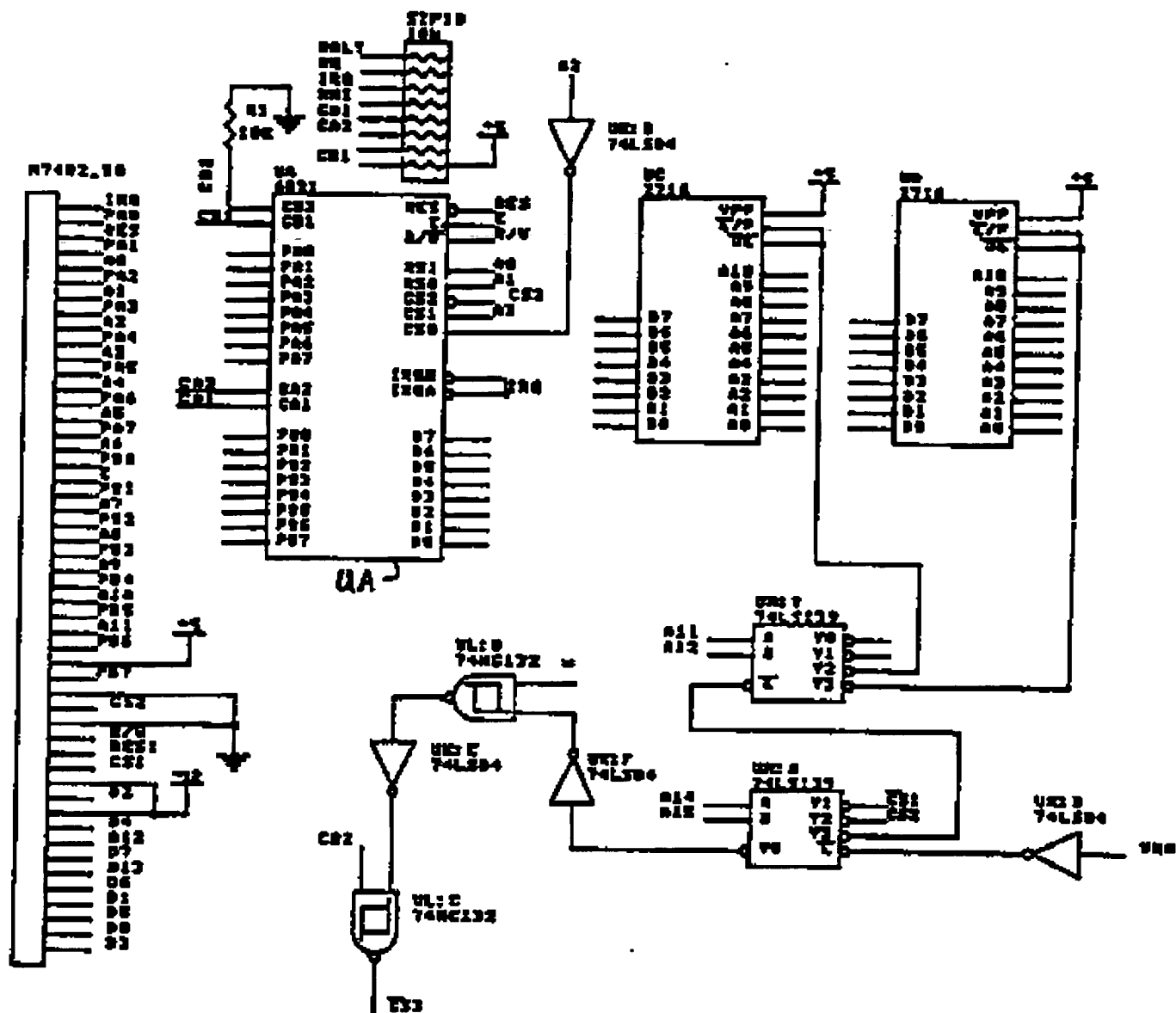


FIGURE 2

